HAM RADIO DIGITAL MODES AN "INTRO"

FOR SOLIVITA RADIO CLUB

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WHAT'S THE "FUSS" ALL ABOUT?

- As Joe Taylor, Ph.D. and inventor of many modern digital modes, said "just another tool in the ham radio toolkit"
- Adds another dimension to our abilities to communicate, besides the "conventional" CW, SSB, FM, etc. modes
- Due to the very widespread use of DSP technologies in even basic sound cards, it enables anyone with a basic HF/VHF rig to utilize the new modes
- As a note, these are not all "new" modes RTTY, PSK, AFSK and many others
 have been around for decades the technology availability has just made
 them and their enhancements widely available

SOME ADVANTAGES OF DIGITAL

- Able to work stations you might not otherwise even hear on "conventional" modes
- Can be used with <u>any</u> radio as long as appropriate interface exists from computer
- Availability of inexpensive interfaces and many choices in software make these ideal choices for many hams
- Very useful for antenna restricted areas
- Great way to learn about "information" theory and propagation
- Easier than CW!! (Except for Gerry!)

SOME DISADVANTAGES OF DIGITAL MODES

- One element removed from human-to-human contact in some modes i.e., "machine to machine"
 - CW is "wrist and fist to ear and brain"
- Radio dependent to get set-up, can be a bit tricky
- Many modes are either rare, or difficult to discern on "scope" (on computer)

JUST A LITTLE MATH.....

• In 1948 "Shannon Hartley Law" which is the basis for understanding all communications theory as:

$$C = B \log (1 + S/N)$$

C = Channel capacity

B = Channel Bandwidth

For example, a 30 KHz B/W with S/N=1 results in 30K bits/sec

LOOK AT TYPICAL SIGNAL-TO NOISE-RATIOS

SSB +10 dB

CW -15 dB

FT8 -21 dB

JT65 -25 dB s

JT9 -27 dB

WSPR-31 dB

Digital Modes

Wow. - right??

* 2500 Hz bandwidth – critical to understand!!

SO WHAT'S THE REALITY?

- Assume FT8 has 2.5 Hz B/W and SNR of 6dB to properly decode with few errors
- Typical SSB receiver over "typical SSB bandwidth" approximately 30 dB (10 x log (2500hz/2.5hz)
- So, the reality is the noise floor is 24 dB <u>higher</u> than the signal!!
- That appears on an FT8 screen as a detection of -24 dB seemingly "magic"
- How is it possible? Well....
 - Narrowband DSP filters, are implemented in typical digital mode software (FLDIgi and WSJT-X) which actually detect the "real" 2.5hz
 signal and can "ignore" the noise in the rest of the band

WHAT IS THE REAL SNR THAT DETERMINES JT65, JT9, FT8 MESSAGE DECODING PERFORMANCE?

- FSK Symbol-to-Noise Power Density Ratio is = (Es/No)
 (Es/No)dB can be derived mathematically from the Reported SNR
- (Es/No)dB=(SNRreported)dB +
 (10 x LOG (2500 Hz/ (FSK symbol detection BW))dB

Typical Detection Bandwidths for "Digital" Modes

- JT65 FSK symbol detection BW = 2.692 Hz
- JT9 FSK symbol detection BW = 1.736 Hz
- FT8 FSK symbol detection BW = 6.25 Hz

CALCULATIONS AND WHY IT WORKS!!

| JT65, JT9, and FT8 FSK Symbol-to-Noise Density Ratio (Es/No) _{dB} derived from Reported SNR | | | | | | | |
|--|------------------------------|-----------------------------|-----------------------------|--|--|--|--|
| Reported SNR (dB) over a 2500 Hz Noise | | | | | | | |
| Bandwidth | (Es/No) _{JT65 (dB)} | (Es/No) _{JT9 (dB)} | (Es/No) _{FT8 (dB)} | | | | |
| -30 | -0.3 | 1.6 | -4 | | | | |
| -29 | 0.7 | 2.6 | -3 | | | | |
| -28 | 1.7 | 3.6 | -2 | | | | |
| -27 | 2.7 | 4.6 | -1 | | | | |
| -26 | 3.7 | 5.6 | 0 | | | | |
| -25 | 4.7 | 6.6 | 1 | | | | |
| -24 | 5.7 | 7.6 | 2 | | | | |
| -23 | 6.7 | 8.6 | 3 | | | | |
| -22 | 7.7 | 9.6 | 4 | | | | |
| -21 | 8.7 | 10.6 | 5 | | | | |
| -20 | 9.7 | 11.6 | 6 | | | | |
| -19 | 10.7 | 12.6 | 7 | | | | |
| -18 | 11.7 | 13.6 | 8 | | | | |
| -17 | 12.7 | 14.6 | 9 | | | | |

SNR threshold referenced to a 2500 Hz BW at a 50% probability for decoding a JT9 message in AWGN

SNR threshold referenced to a 2500 Hz BW at a 50% probability for decoding a JT65 message in AWGN

SNR threshold referenced to a 2500 Hz BW at a 50% probability for decoding a FT8 message in AWGN

AN INTERESTING VIEW OF FT8/FT4

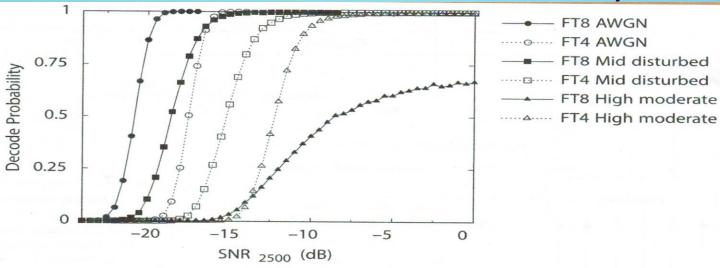


Figure 7 — Measured decoding probability as a function of SNR for FT8 and FT4, based on simulations for three propagation channels: additive white Gaussian noise (AWGN), and the ITU standards for mid-latitude disturbed and high-latitude moderate conditions. No AP information was used for these sensitivity measurements.

Table 6 - FT4 and FT8 decoding thresholds measured using simulations. In all cases, the decoder used block detection and (BP+OSD). For each channel and mode, two decoding thresholds are given. "No AP" is the threshold when no a priori information is available, and "max. AP" is the decoding threshold with the maximum amount of a priori information, at the end of a QSO when receiving RRR, 73, or RR73 from a QSO partner.

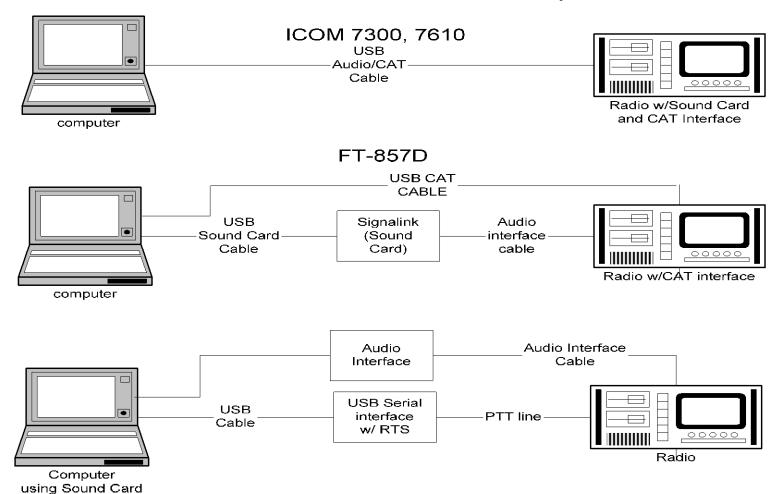
| Channel | Frequency Spread (Hz) | Diff. Path Delay (ms) | FT4 Decoding Threshold (dB), no AP | FT4 Decoding Threshold (dB), max. AP | FT8 Decoding Threshold (dB), no AP | FT8 Decoding Threshold (dB), max. AP | |
|---|----------------------------------|---------------------------------|---|--|--|--|--|
| AWGN Mid-latitude quiet Mid-latitude moderate Mid-latitude disturbed High-latitude moderate | 0.0 0.1 0.5 1.0 10.0 | 0.0 0.5 1.0 2.0 3.0 | -17.5 -17.4 -15.8 -15.2 -12.2 | -19.5 -19.4 -18.6 -18.4 -17.4 | -20.8 -20.0 -18.8 -18.6 -8.6 | -22.7 -22.4 -22.1 -22.1 -18.9 | |

RADIO INTERFACE TO COMPUTER

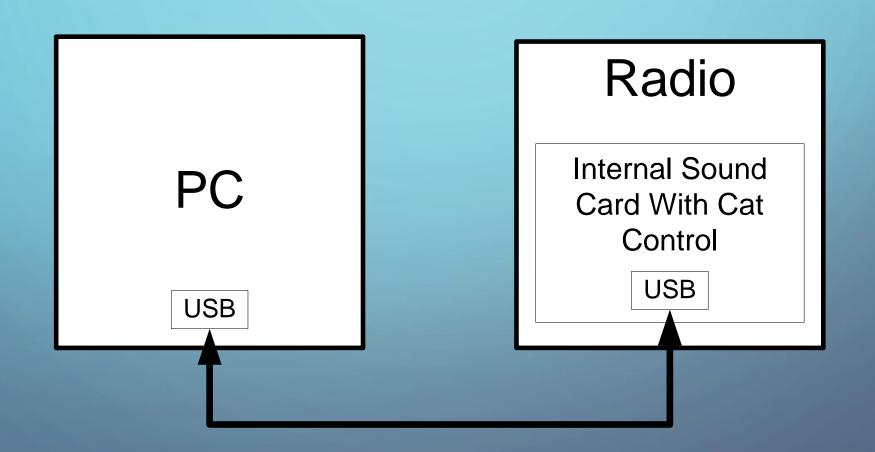


RADIO AND COMPUTER SET-UPS (EXAMPLES)

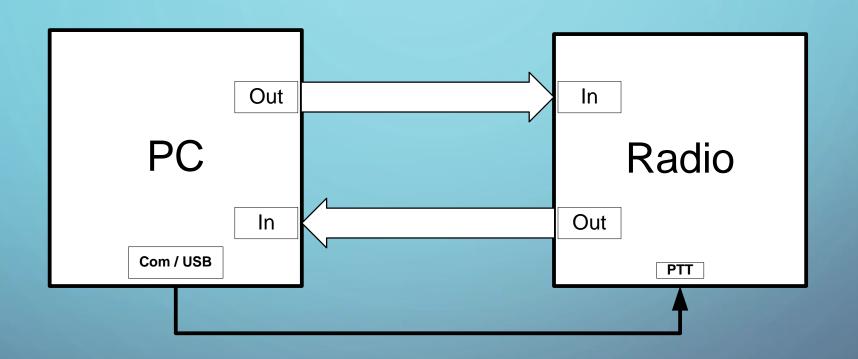
FLDIGI Hardware Examples



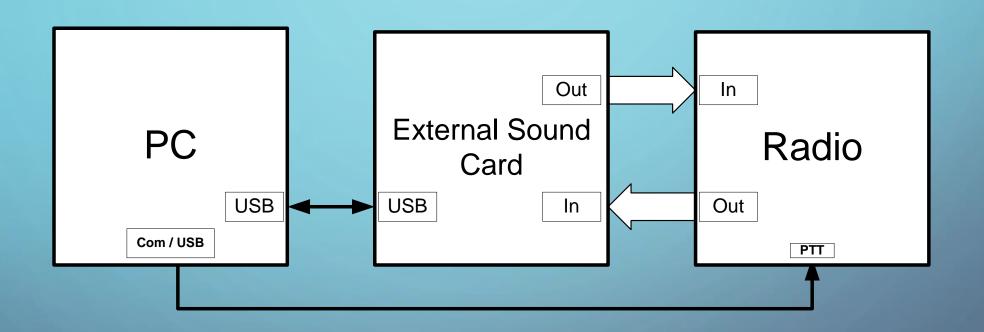
RADIO SOUND CARD (ICOM, K3/K4)



PC SOUND CARD



EXTERNAL SOUND CARD WITHOUT PTT CONTROL



WHAT ABOUT SOFTWARE?

- Many to choose from!
- "Regular" (text, etc. type modes) include FLDIGI, HRD, DM780
 - All of these encode and decode PSK31, RTTY, Olivia, Throb and numerous others
- "Weak Signal" types, mainly suite from WSJT-X (Joe Taylor)
 - JT65, JT9, FT8, WSPR and numerous others
 - Really superb for "below the noise" contact

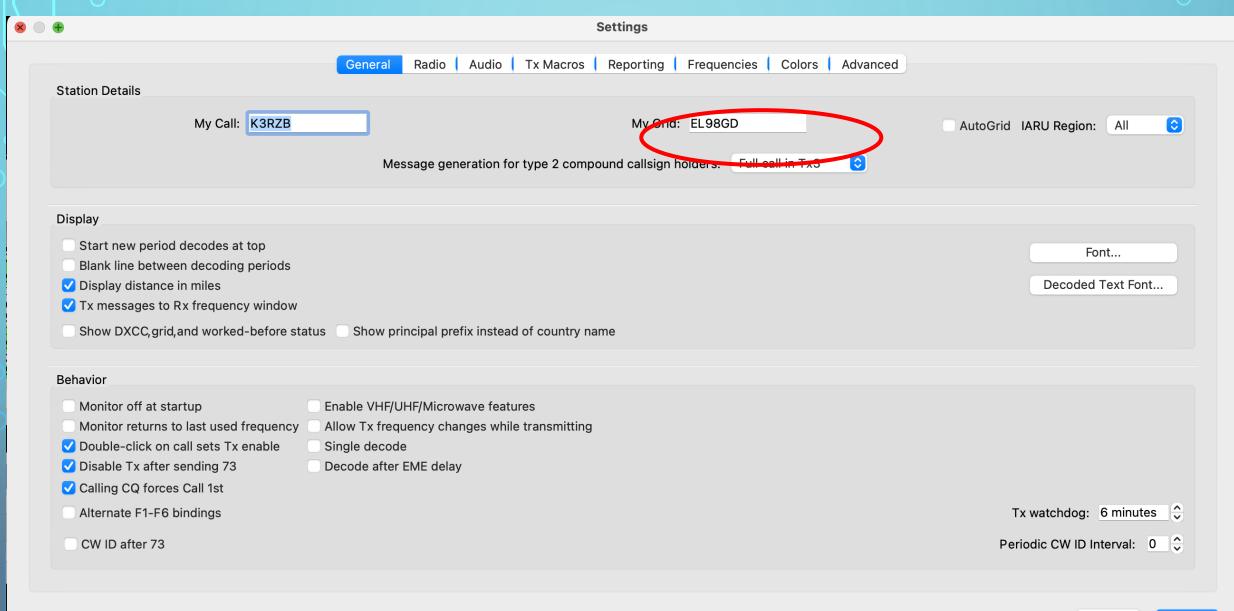
CONFIGURATIONS!

- Almost innumerable choices depending upon radio,
 computer, sound card if, type, etc.
- Some experimentation will likely be necessary for each set-up – be patient!

A FEW "MUST DO'S"

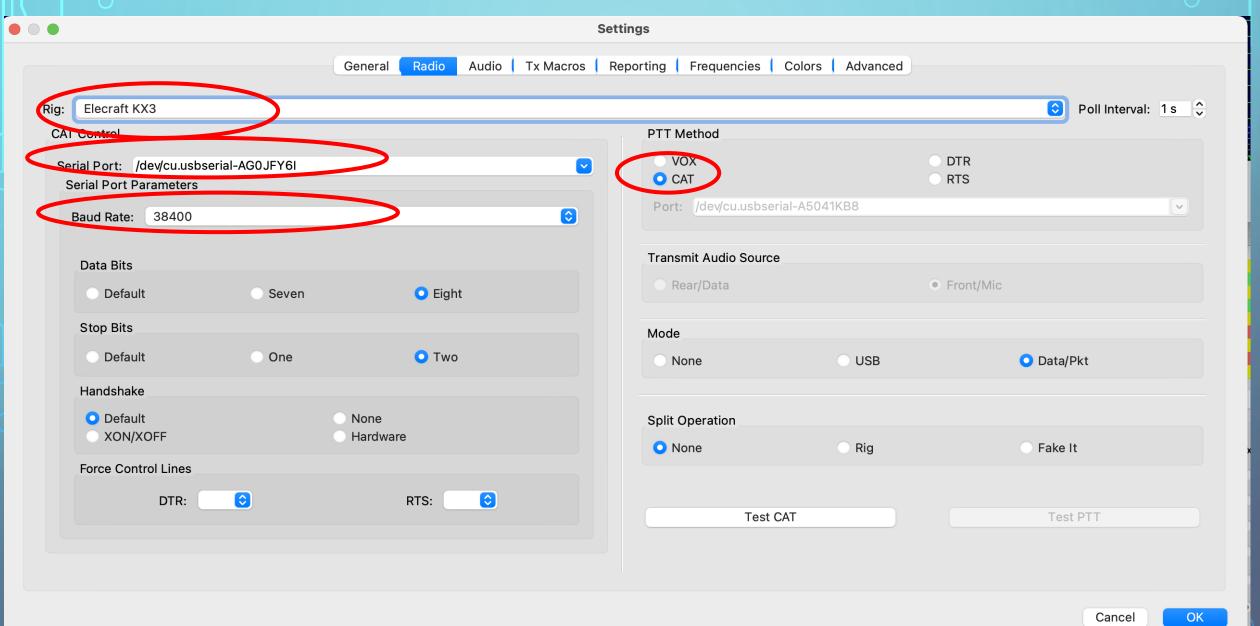
- Use some type of time synchronization software <u>do not</u>
 <u>depend upon internet time</u> synchronization (FT8)
 - Examples include timesynctool.net, meinberg, timeis and others
- Be careful that the audio set up (if using a sound card) is properly adjusted in your PC/MAC – meaning the audio channels, volumes, etc. are matched to your radio
- Double check your <u>RECEIVE</u> filter bandwidth!! Must match to mode selected via the software

EXAMPLE-WSJT-X SET-UP - OVERVIEW

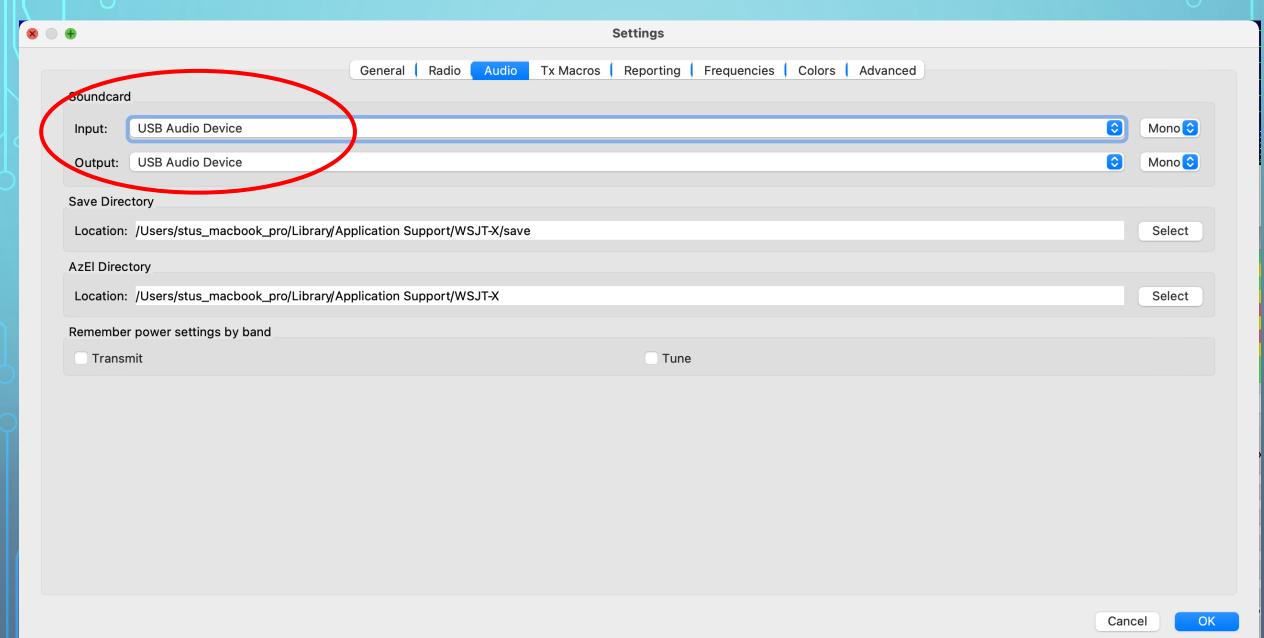


Cancel

EXAMPLE-WSJT-X SET-UP – "RADIO" SCREEN SHOT



EXAMPLE-WSJT-X SET-UP - "AUDIO" SCREEN SHOT



TYPICAL WSJT-X MESSAGE EXCHANGE

S52D's Messages

TX 1: CQ S52D EN53

Tx 2: AA5AU S52D -15

Tx 3: AA5AU S52D RR73

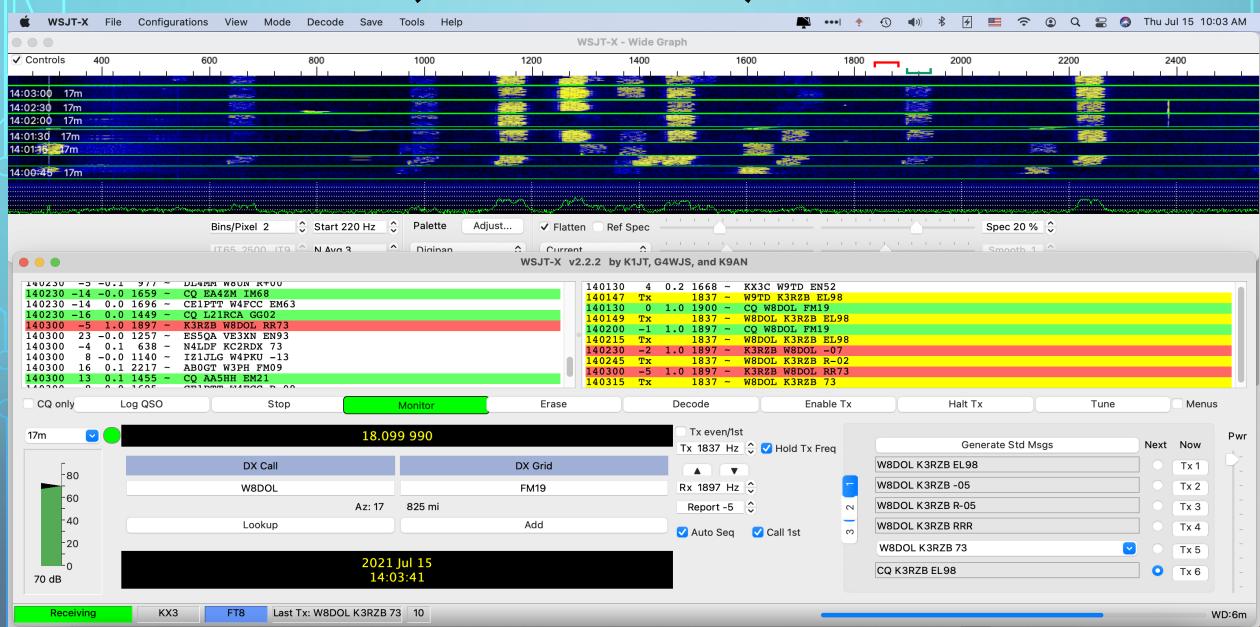
AA5AU's Messages

Tx 1: S52D AA5AU EL49

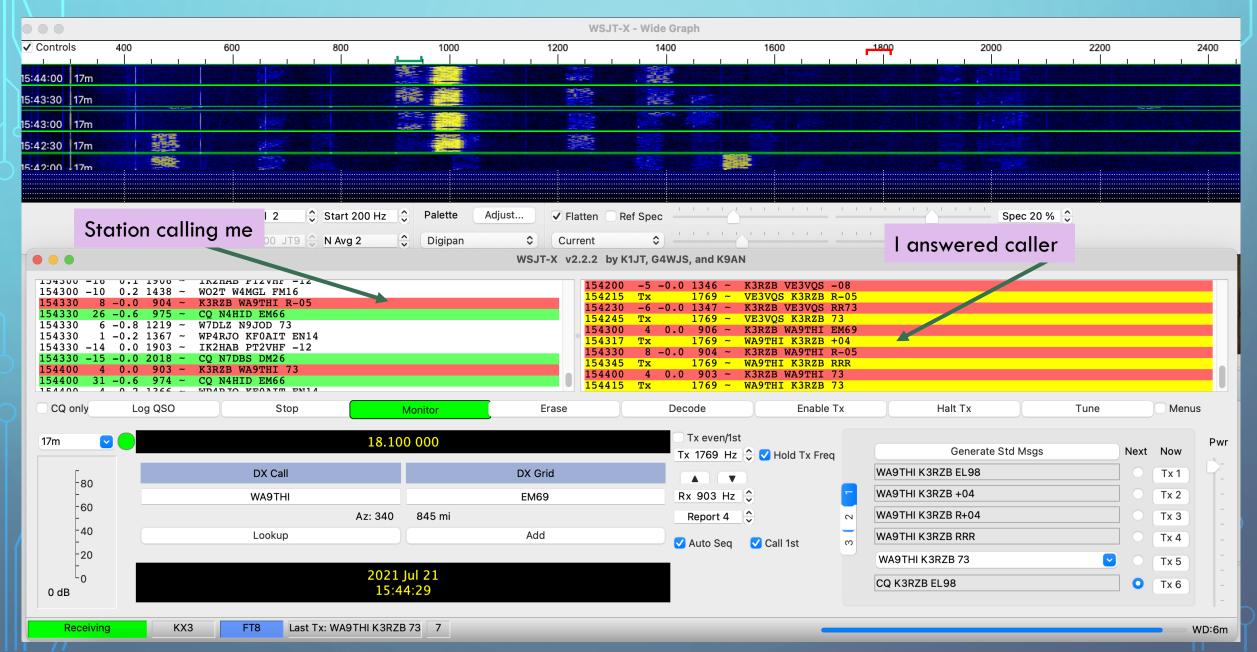
Tx 2: S52D AA5AU -09

Tx 3: S52D AA5AU 73

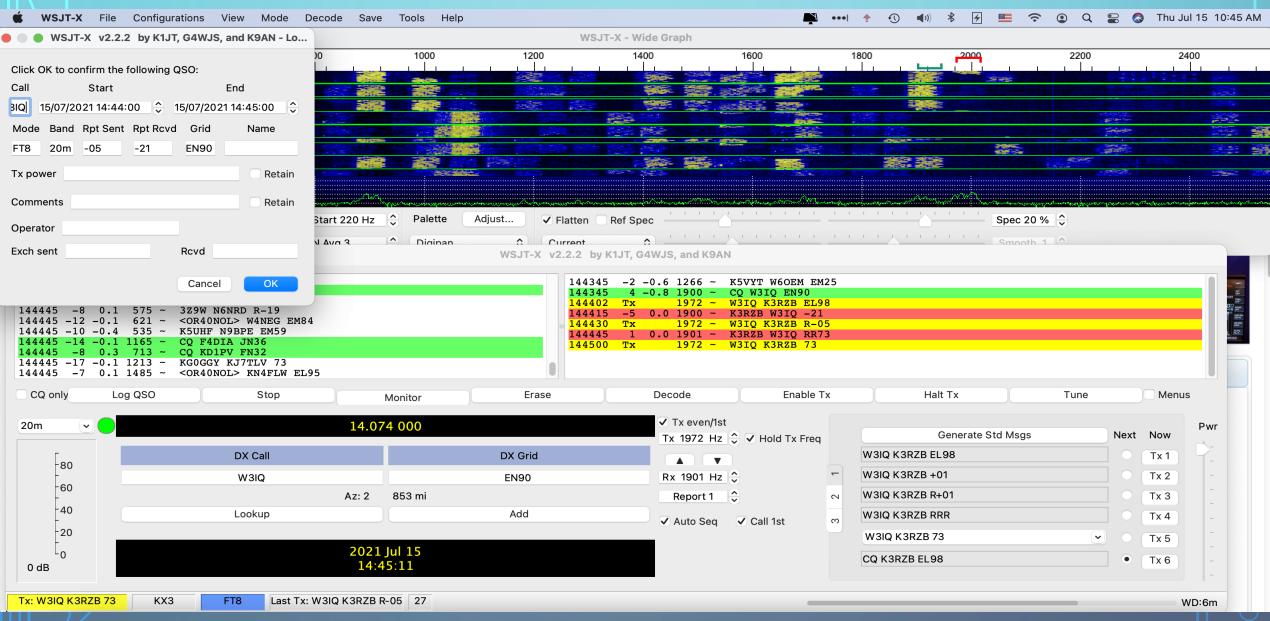
FT-8 (FRANK & TAYLOR 8 FREQUENCY) EXAMPLE



ANOTHER...K3RZB GOT CALLED FROM WA9THI

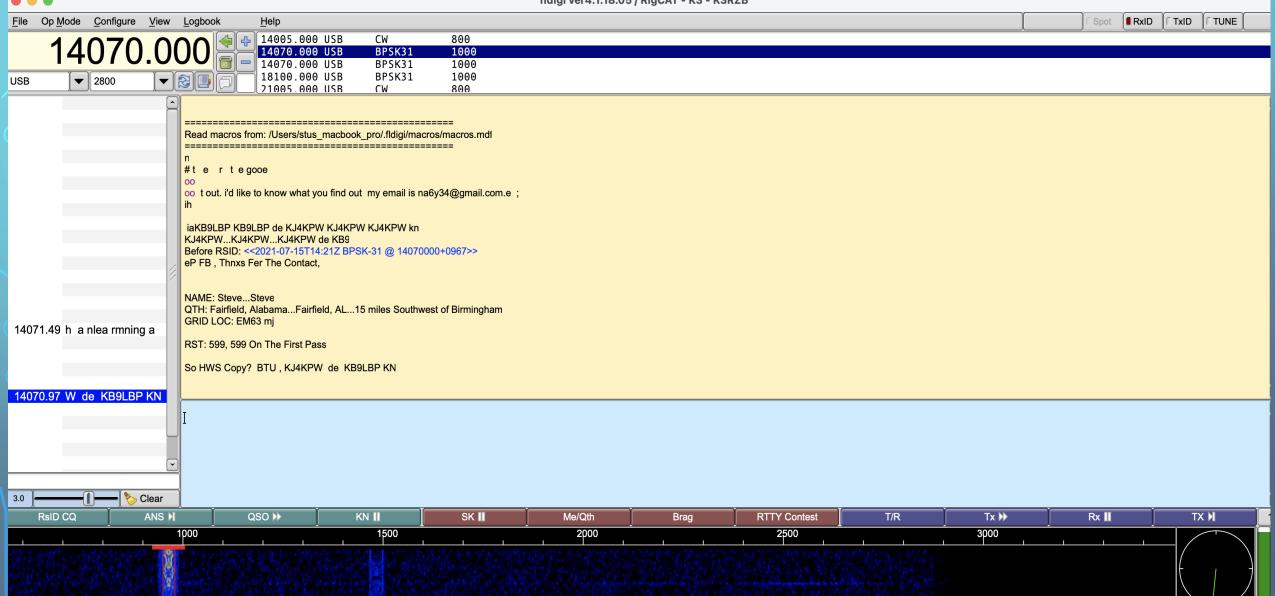


FT-8 QSO CONFIRMATION SCREEN



FLDIGI EXAMPLE (BPSK-31)

fldigi ver4.1.18.05 / RigCAT - K3 - K3RZB



ENJOY AND HAVE FUN WITH DIGITAL

MODES!!